Vi	sitors	Colour = White
2		Sausage Party

## OOHA GAME REPORT Played At OAKBANK

H	ome   Colour = BICCK
3	Inglourious Bastards

No	_	Print Names	Divis	sion	Vets B		R	DUND	RC	BIN	No		Prir	nt Name:	3
46 - Butterfield Ryan   49 - Fiedler Jeff			Wed, Apr 12, 2			023 7:45 PM				10 - Bromley Chris  C Guay Buddy					
45 - Jonsson Cory 🕁			Scoring				Scoring				14 - Harmatiuk Scott				
52 - Kuzma Dan			GL P Time Sc Assts			GL	P	Time	Sc		9				A
50	_	Mitchell Ryan	1 1	1:18	49 52.82		<b>∫</b> - · · G2	13:18	18		12	_		ord Brian	1
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47	_	Smith Kevin	3 3	3.20	95 82,88	28 34	3	2:30	14	7:15	7		earce Vaver		
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51	_	Young Chad	6			6					4	_	Vise So		
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Finish \_\_\_

## Sausage Party

## Inglourious Bastards

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22				22						
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## SHOOTOUTS 00HA Rule 9

If a game ends in a tie, (Final Game, see rule 10) a shoot-out will be held.

- (5 players per team) The teams will alternate shots with the team that scored first in the game shooting last. Any player that has scored in that game is not eligible for the shoot-out until all the non-scoring players on that team have shot.
- The goalies will alternate in the net at the "home" end; the goalie not involved will stand at the boards as designated by the Referee.
- All players except the shooter will remain at their bench. A player may take only one shot.
- The play will start from centre ice and the goalie may not leave the goal crease until the shooter touches the puck.
- The shooter may not circle with the puck or cross the goal line before shooting. (See C.A.H.A. rule book)
- · A winner is declared AFTER all 10 players have shot with one team leading, or after any fearn has been mathematically eliminated by the opposing team.
- · If teams are tied after the first 10 shooters, a sudden death shootout will take place. Whoever has not shot yet will go first.
- . Any player that has scored in that game is not eligible for the sudden death shoot-out until all the non-scoring players on that team have shot.